



Using Channel Diversity to Improve Security for Wireless Sensor Networks

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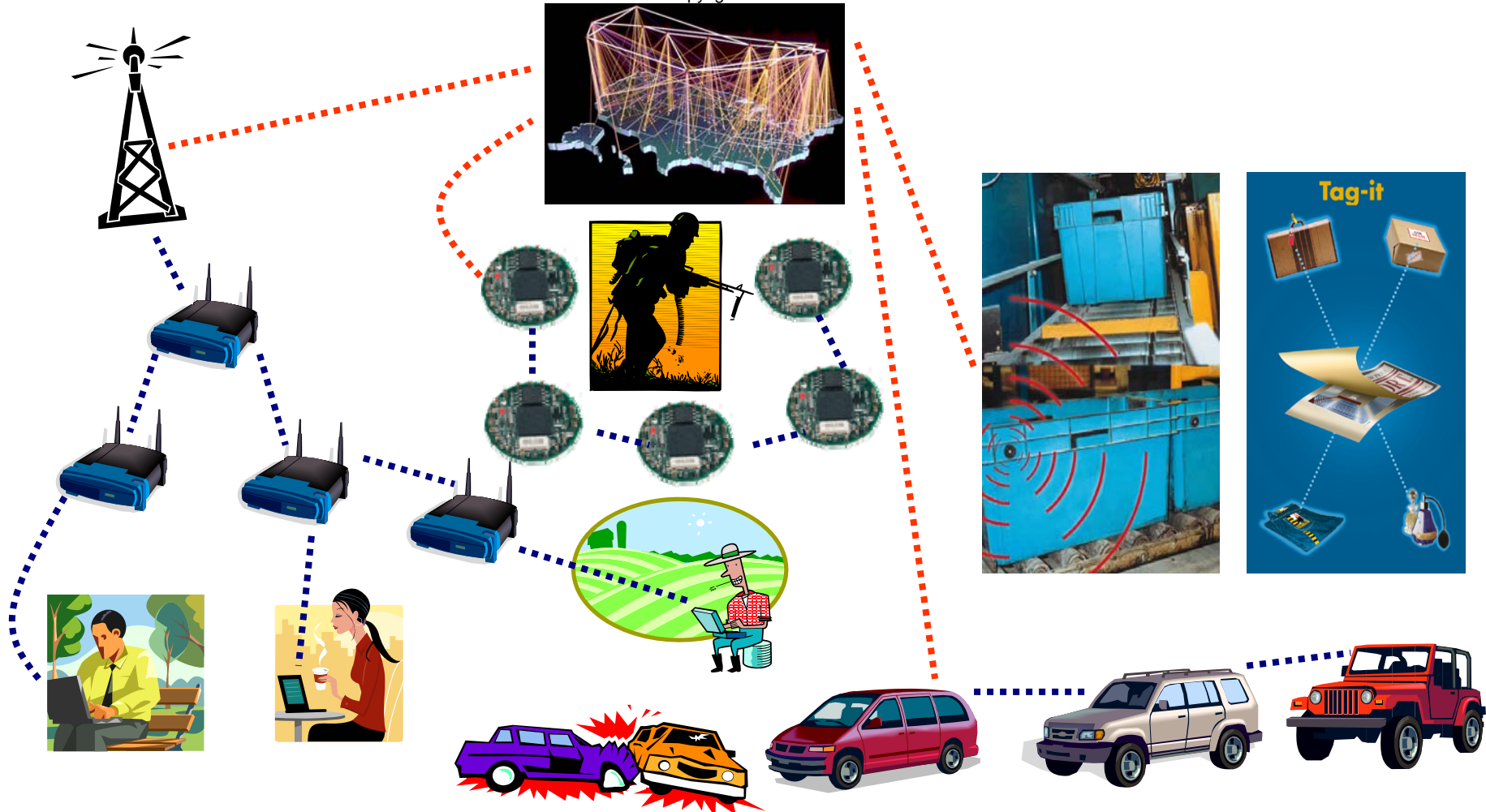


Wireless Networking: It's Kind of a Big Deal

- “***The number of WiFi hotspots in the United States*** increased from 3,400 to 21,500 between 2002 and 2004 [...] that number is expected to grow [...] to 64,200 by 2008, ***a 31.5 percent compound annual growth rate.***” – David A. Gross,
US Ambassador Bureau of Economic and Business Affairs
- “***The number of RFID tags produced worldwide is expected to increase more than 25 fold*** between 2005 and 2010, reaching 33 billion, according to market research company In-Stat.” – EE Times
- “IDC now estimates there will be more than ***100 million Bluetooth devices worldwide*** by the end of the year, and In-Stat/MDR expects a compound ***annual growth rate of 60 percent*** from 2003 to 2008.” – CNET.com
- ***TinyOS*** Sensor Operating System: Typically ***50-200 downloads per day*** – TinyOS Website

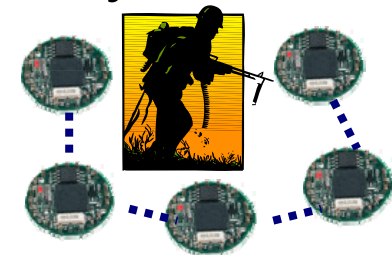
Emerging Wireless Applications

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Why Use Multihop Wireless?

- **Connectivity:** Extend infrastructure at a low cost
 - Mesh and community Networks
- **Ease of Deployment:** Extend infrastructure quickly
 - Disaster scenarios
 - Sensor networks
 - Vehicular networks
 - Military operations
 - Military operations
- **Performance:** Increased capacity per node
(W = Channel bitrate, N = Number of nodes)



**Single Hop
Network**

$$O\left(\frac{W}{N}\right)$$

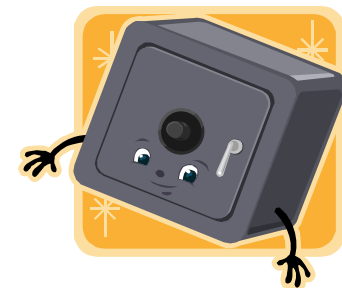
Multihop Network
[Gupta00Capacity]

$$O\left(\frac{W}{\sqrt{N}}\right)$$



Some Research Challenges

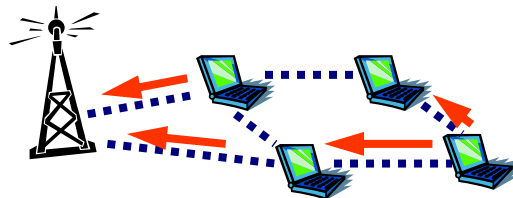
- **Improve performance**
 - Exploit diversity (e.g., multiple channels, bitrates)
- **Security and privacy**
 - Resource constraints on cryptography
 - Tapping the channel to eavesdrop is much easier
- **Energy efficiency**
 - The power cable has proved remarkably resilient in this “wireless” world



Summary of My Work



- Exploiting channel diversity for secure key distribution in sensor networks
- Adaptive energy efficient protocols for wireless devices
- Protocol implementations
 - Power save broadcast on sensors (TinyOS)
 - User-level ad hoc routing protocol in Linux





Talk Outline

- Background on Wireless Sensor Network
Key Distribution
- Leveraging Channel Diversity for Key
Distribution
- Adaptive Energy-Saving Protocols
- Future Research



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Key Distribution Problem Statement

- After deployment, a sensor needs to establish pairwise symmetric keys with neighbors it discovers for confidential and authenticated communication
- Applications
 - Secure aggregation
 - Exchanging hash chain commitments (e.g., for authenticated broadcast)



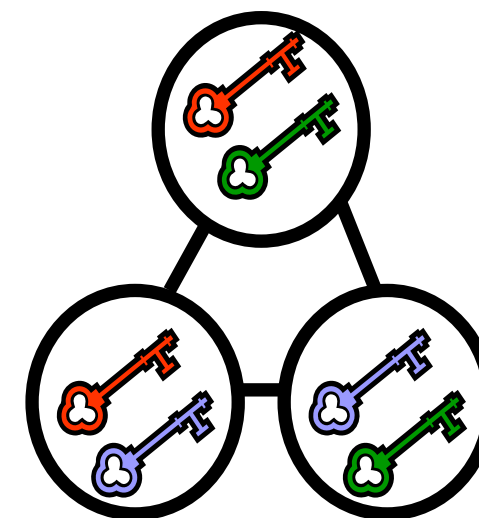
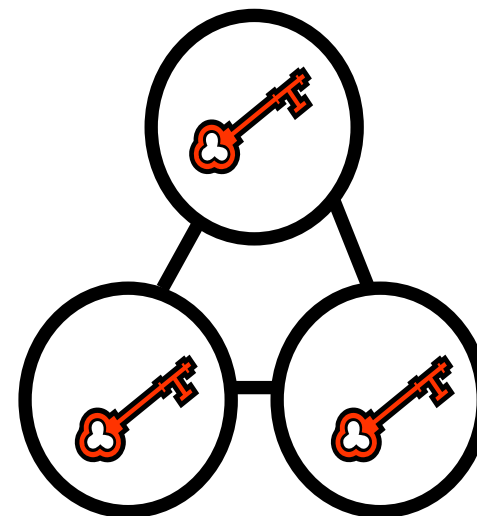
Design Considerations for Wireless Sensor Networks

- Resource constrained
 - Energy, computation, memory, bitrate
- Large scale deployments
 - May need thousands (or more) of devices
- Topology may be uncontrolled
 - Specific device's location unknown in advance



Design Space

- Every sensor deployed with global key
 - 😊 Minimal memory usage, incremental deployment is trivial
 - 😞 If one node is compromised, then all links are compromised
- Separate key for each sensor pair
 - 😊 One compromised node does not affect the security of any other links
 - 😞 Required sensor storage scales linearly with network size





Outline of Solution Approaches

- Each sensor shares a secret key with a trusted device (T) [Perrig02Winet]
 - T used as intermediary for key establishment
 - T must be online and may become bottleneck
- Key Predistribution [Eschenauer02CCS]
 - Sensors pre-loaded with subset of keys from a global key pool
 - Tradeoff in connectivity and resilience to node compromise
 - Each node compromise reduces security of the global key pool



Outline of Solution Approaches

- Transitory key [Zhu03CCS]
 - Sensors use global key to establish pairwise key and then delete global key
 - Node compromise prior to deletion could compromise entire network
- Using public keys (e.g., Diffie-Hellman)
 - High computation cost
 - But, is it worth it when this cost is amortized over the lifetime of a long-lived sensor network?



Outline of Solution Approaches

- Broadcast plaintext keys [[Anderson04ICNP](#)]
 - If an eavesdropper is not within range of both communicating sensors, then the key is secure
 - Assumes very small number of eavesdroppers
 - No way to improve link security if eavesdroppers are in range
 - We propose using the underlying wireless channel diversity to greatly improve this solution domain



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Wireless Channel Diversity

- Radios typically have multiple non-interfering, half-duplex channels
 - 802.11b: 3 channels
 - 802.11a: 12 channels
 - Zigbee (used on Telos motes): 16 channels
- At any given time, an interface can listen to at most one channel

High Level View of Our Work





High Level View of Our Work

- Given c channels:
Pr(Eve hears Bob's packet | Alice hears Bob's packet) = $1/c$
- If Alice hears M of Bob's packets, then the probability that Eve heard *all* of those packets is $(1/c)^M$
- As $(1/c)^M \rightarrow 0$:
The packets Alice heard can be combined to create Alice and Bob's secret key



Threat Model

- Adversary's primary objective is to learn pairwise keys
 - Can compromise node and learn its known keys
 - Can overhear broadcast keys
- Adversary's radio capability is similar to that of sensors
[Anderson04ICNP]
 - Receive sensitivity
 - One radio
- Multiple adversary devices may collude in their knowledge of overheard keys
 - Collusion in coordination of channel listening is future work
- Denial-of-Service is beyond the scope of our work



Protocol Overview

- Predeployment
 - Give each sensor a unique set of authenticatable keys
- Initialization
 - Broadcast keys to neighbors using channel diversity
- Key Discovery
 - Find a common set of keys shared with a neighbor
- Key Establishment
 - Use this set to make a pairwise key that is secret with high probability



Phase 1: Predeployment

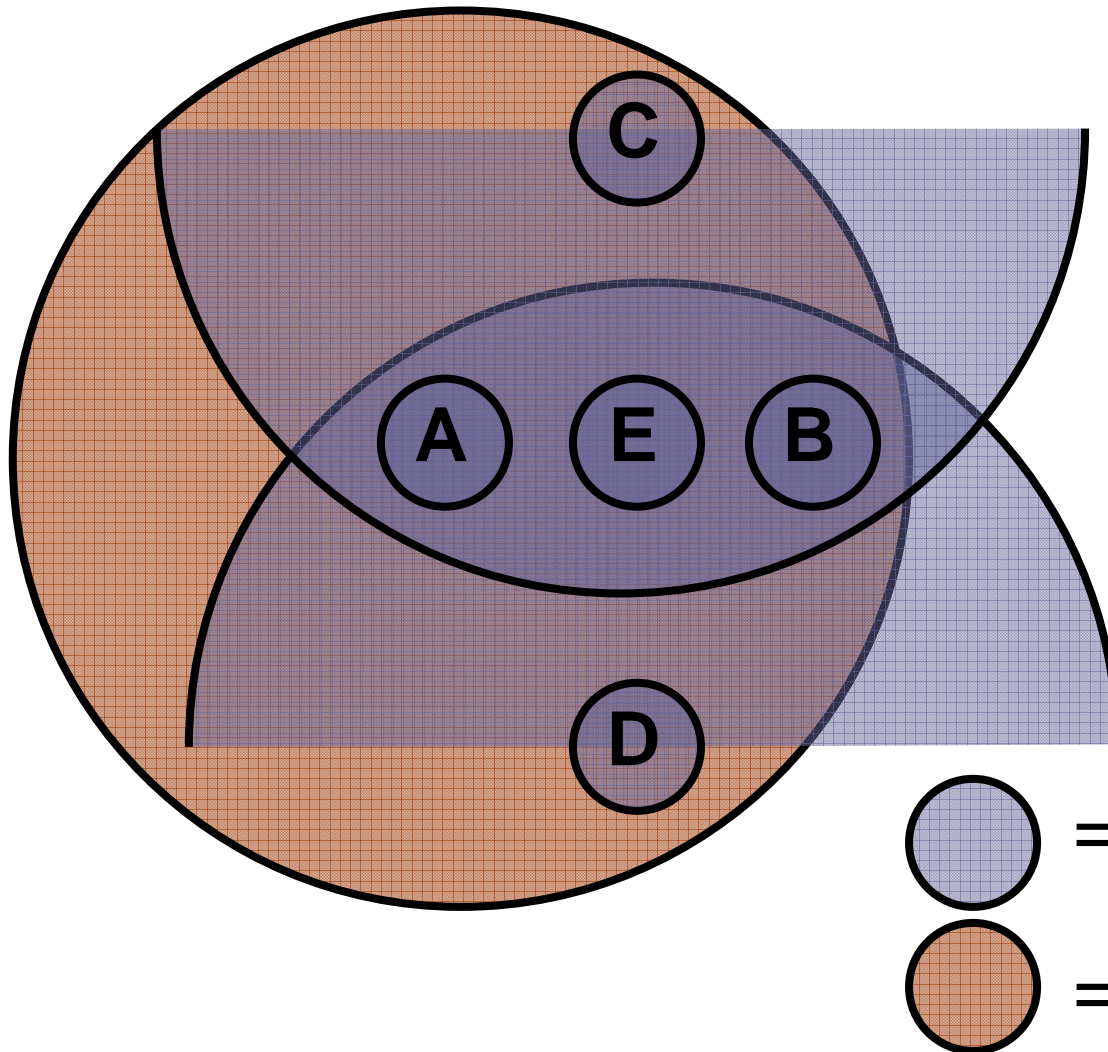
- Each sensor is given λ keys by a trusted entity
 - Keys are unique to sensor and *not* part of global pool
 - λ presents a tradeoff between overhead and security
- The trusted entity also loads the Merkle tree hashes needed to authenticate a sensor's keys
 - $O(\lg N)$ hashes using Bloom filter authentication
 - $O(\lg \lambda N)$ hashes using direct key authentication



Phase 2: Initialization

- Each sensor follows two unique non-deterministic schedules:
 - When to switch channels
 - Chosen uniformly at random among c channels
 - When to broadcast each of its λ keys
- Thus, each of a sensor's λ keys is overheard by $1/c$ neighbors on average
 - Different subsets of neighbors overhear each key
- Sensors store every overheard key

Initialization Example



Nodes that know all of A and B's keys:

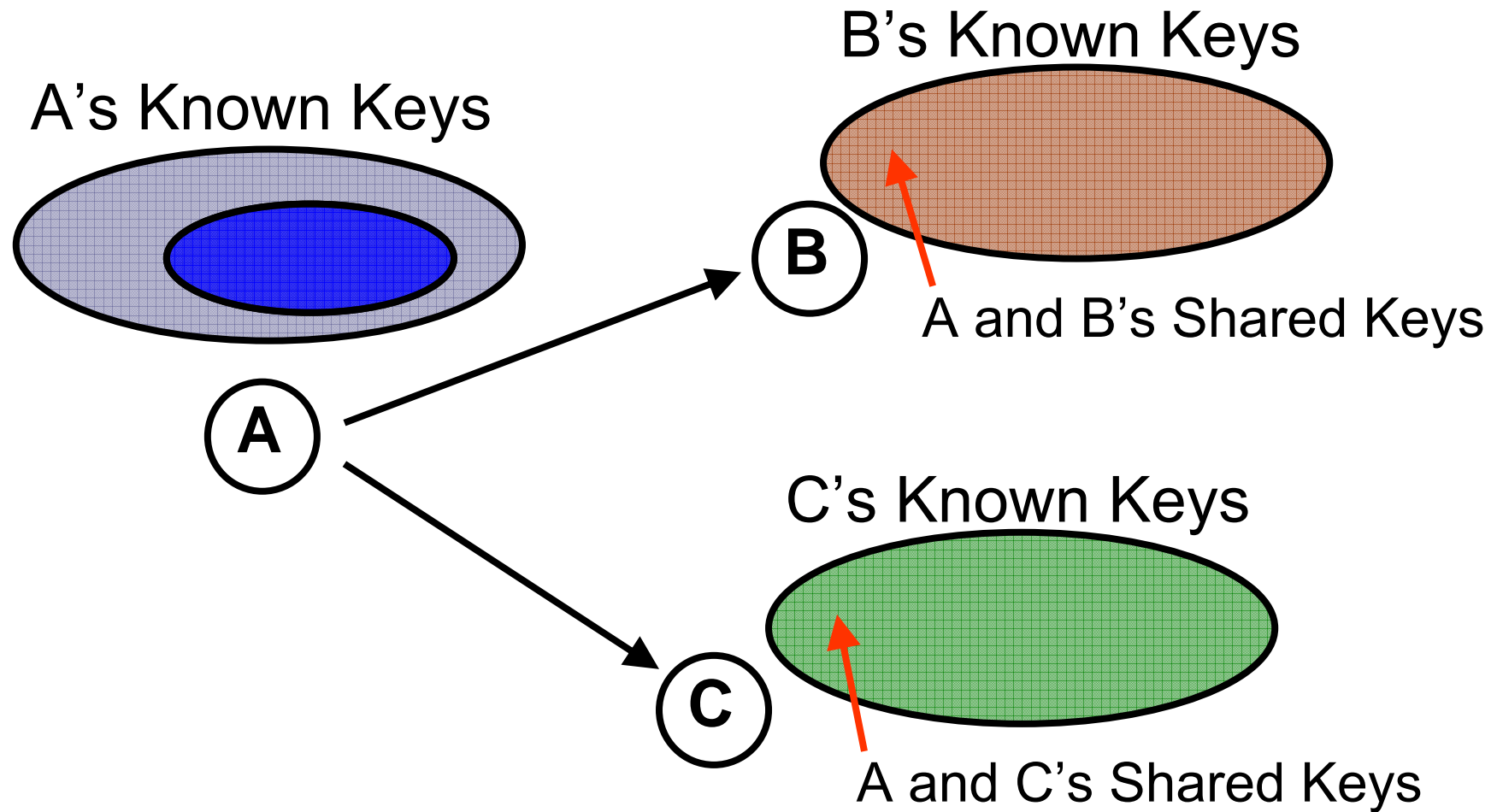
- ~~C, D, E~~
- ~~C, E~~
- ~~E~~
- \emptyset



Phase 3: Key Discovery

- **Goal:** Discover a subset of stored keys known to each neighbor
- All sensors switch to common channel and broadcast Bloom filter with β of their stored keys
 - Bloom filter for reduced communication overhead
- Sensors keep track of the subset of keys that they believe they share with each neighbor
 - May be wrong due to Bloom filter false positives

Key Discovery Example



Phase 4: Key Establishment

u 's believed set of shared keys with $v = \{k_1, k_2, k_3\}$

1. Generate link key:

$$k_{uv} = \text{hash}(k_1 \parallel k_2 \parallel k_3)$$

2. Generate Bloom filter for k_{uv} :
 $BF(k_{uv})$

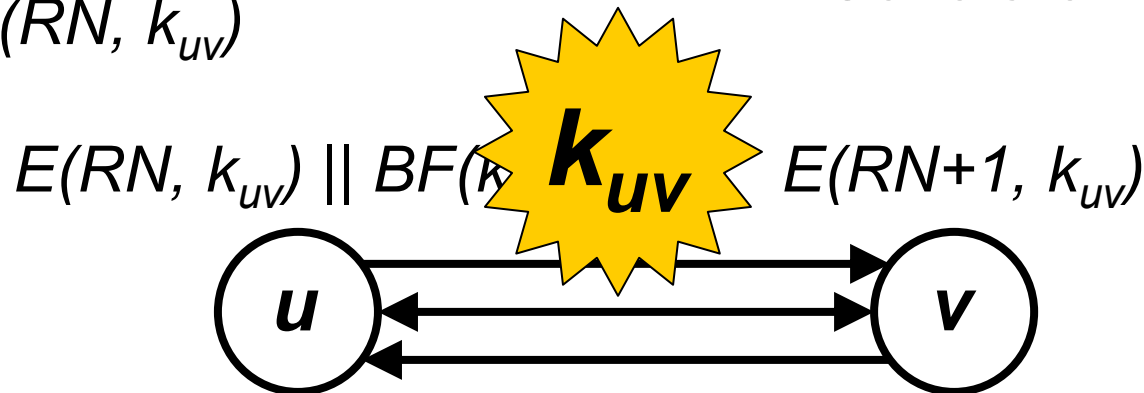
3. Encrypt random nonce (RN)
with k_{uv} : $E(RN, k_{uv})$

1. Find keys in $BF(k_{uv})$

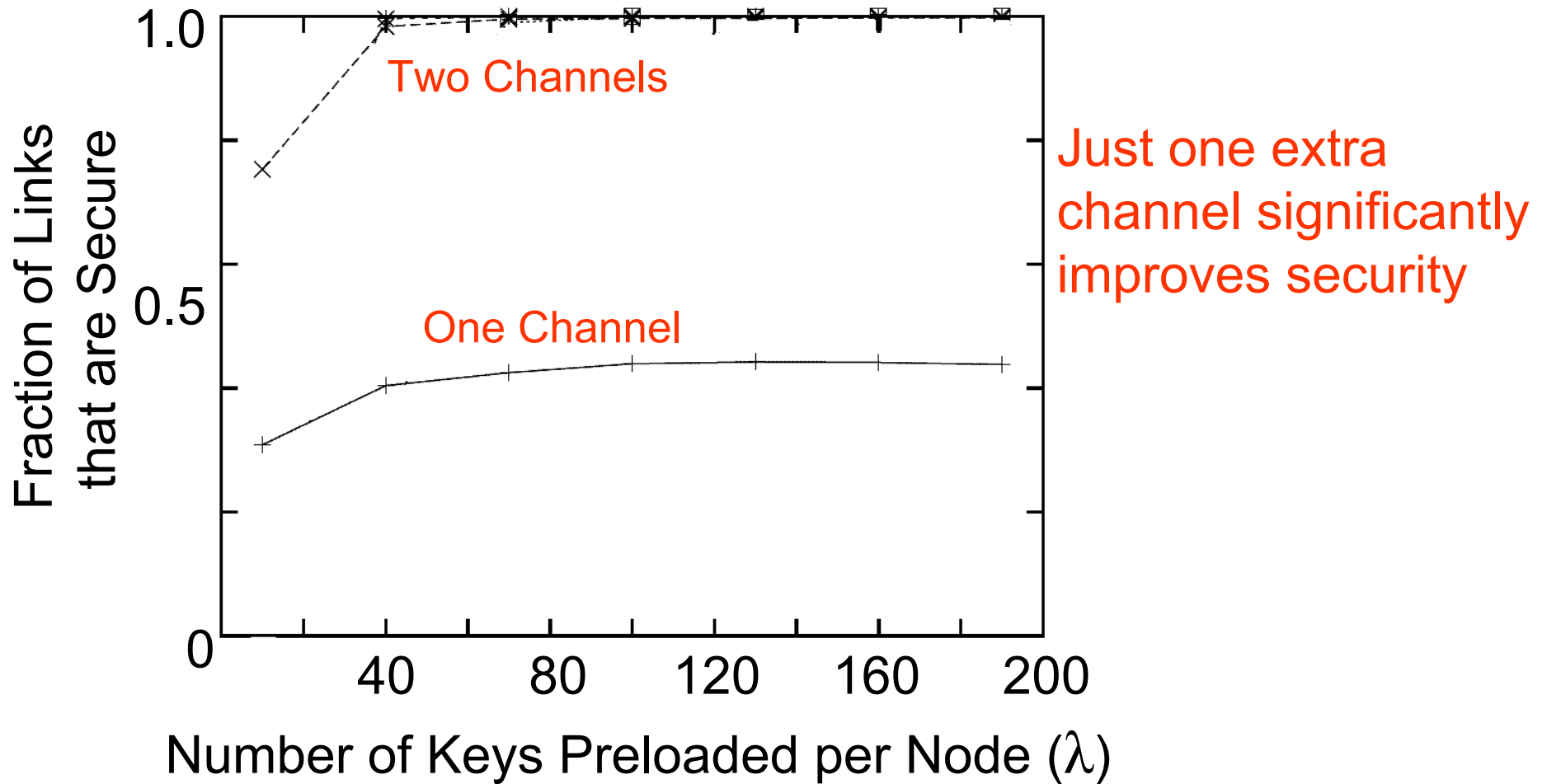
2. Use keys from Step 1
to generate k_{uv}

3. Decrypt $E(RN, k_{uv})$

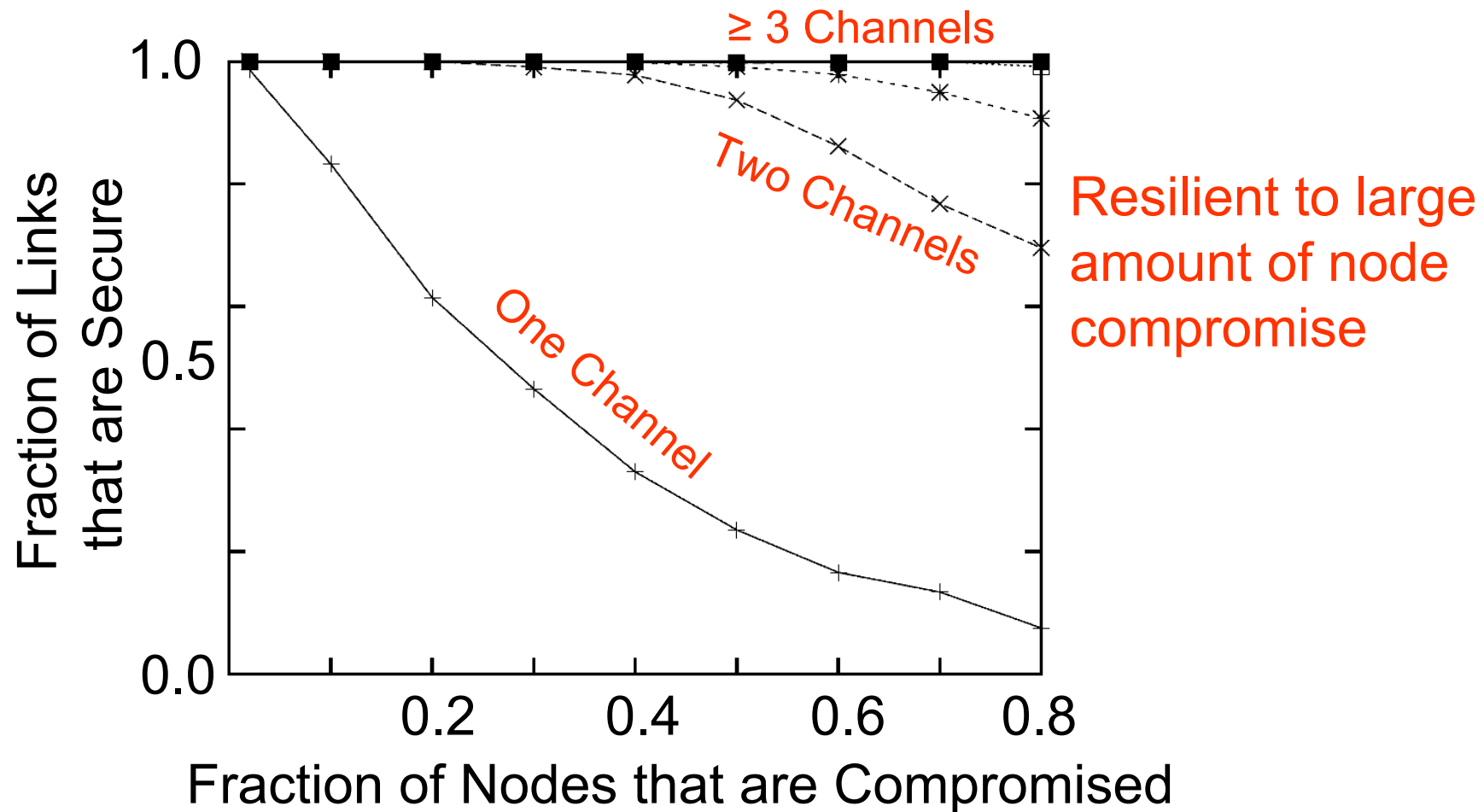
4. Generate $E(RN+1, k_{uv})$



Simulation Results





Simulation Results

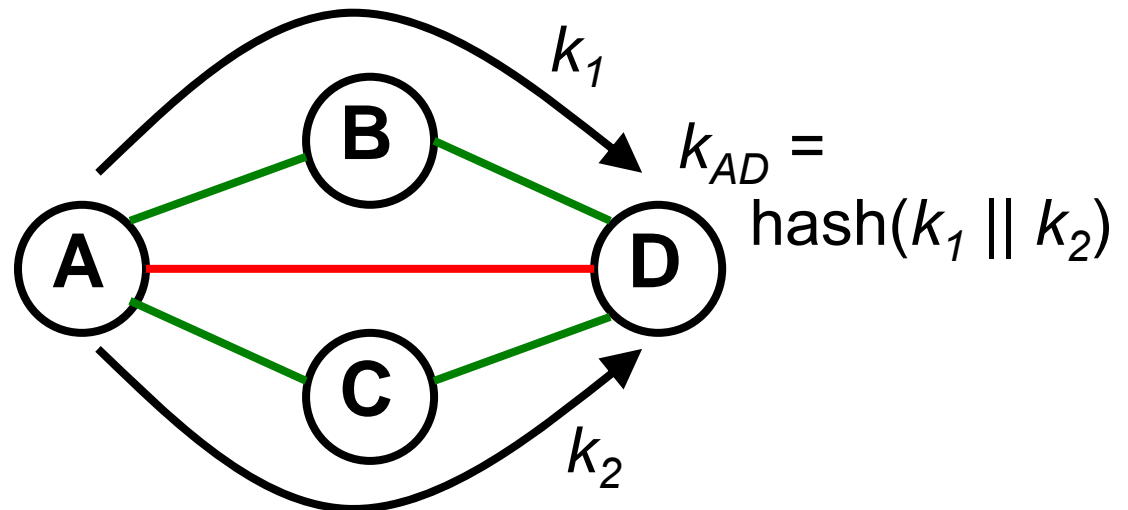


Using Path Diversity

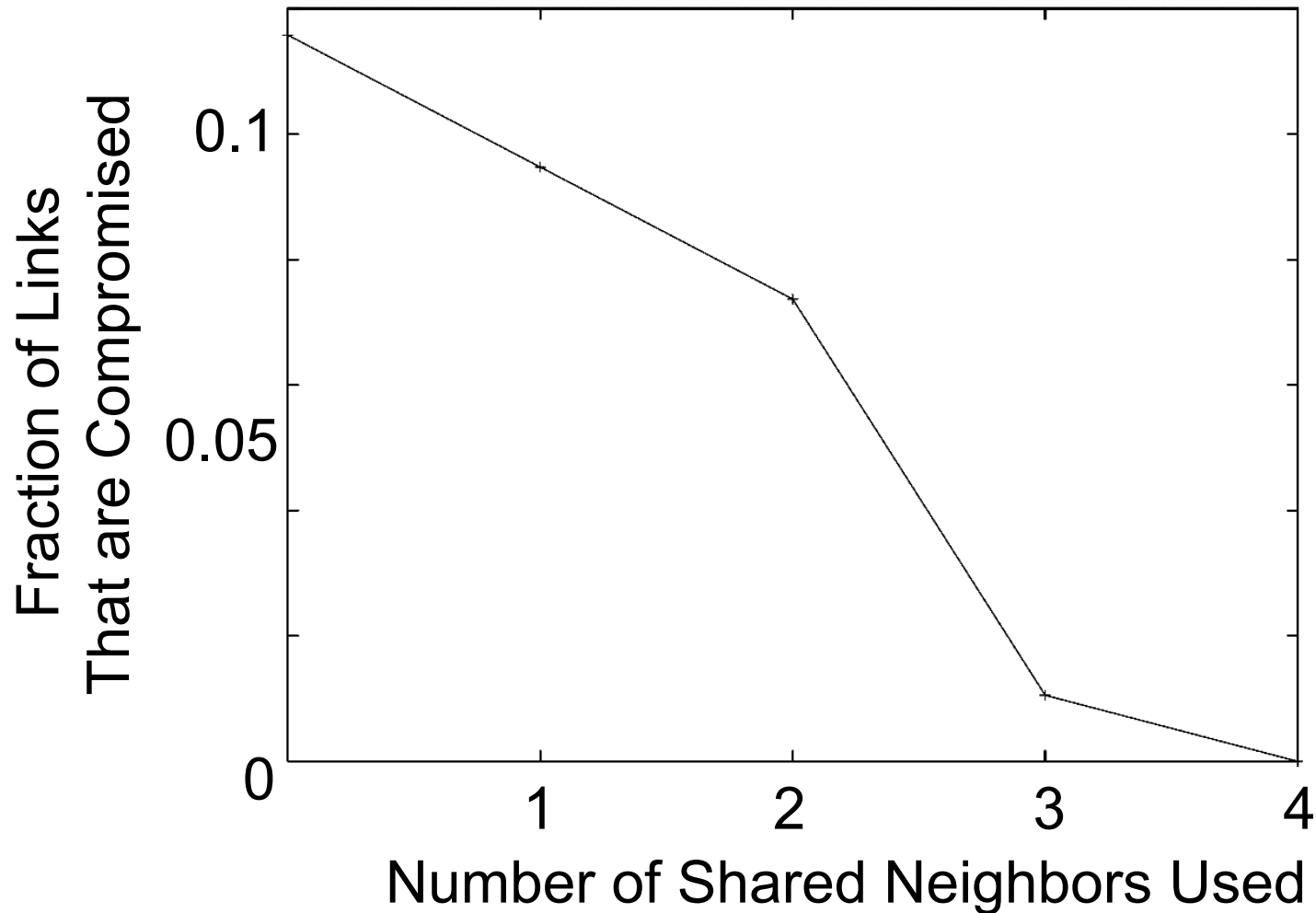
- Path diversity can be used to get a small number of compromised links to zero
- Similar to multipath reinforcement proposed elsewhere
 - Node disjoint paths needed to combat node compromise
 - Only link disjoint paths needed to combat eavesdroppers

 = Secure Link

 = Compromised Link



Simulation Results for Example Topology





Key Distribution Summary

- Many distinct solutions have been proposed
 - No “one size fits all” approach emerges
- Our work is the first to propose using channel diversity for key distribution
 - Results show significant security gains when even *one* extra channel is used
- Path diversity can further improve key security



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- **Adaptive Energy-Saving Protocols**
- Future Research



Talk Outline

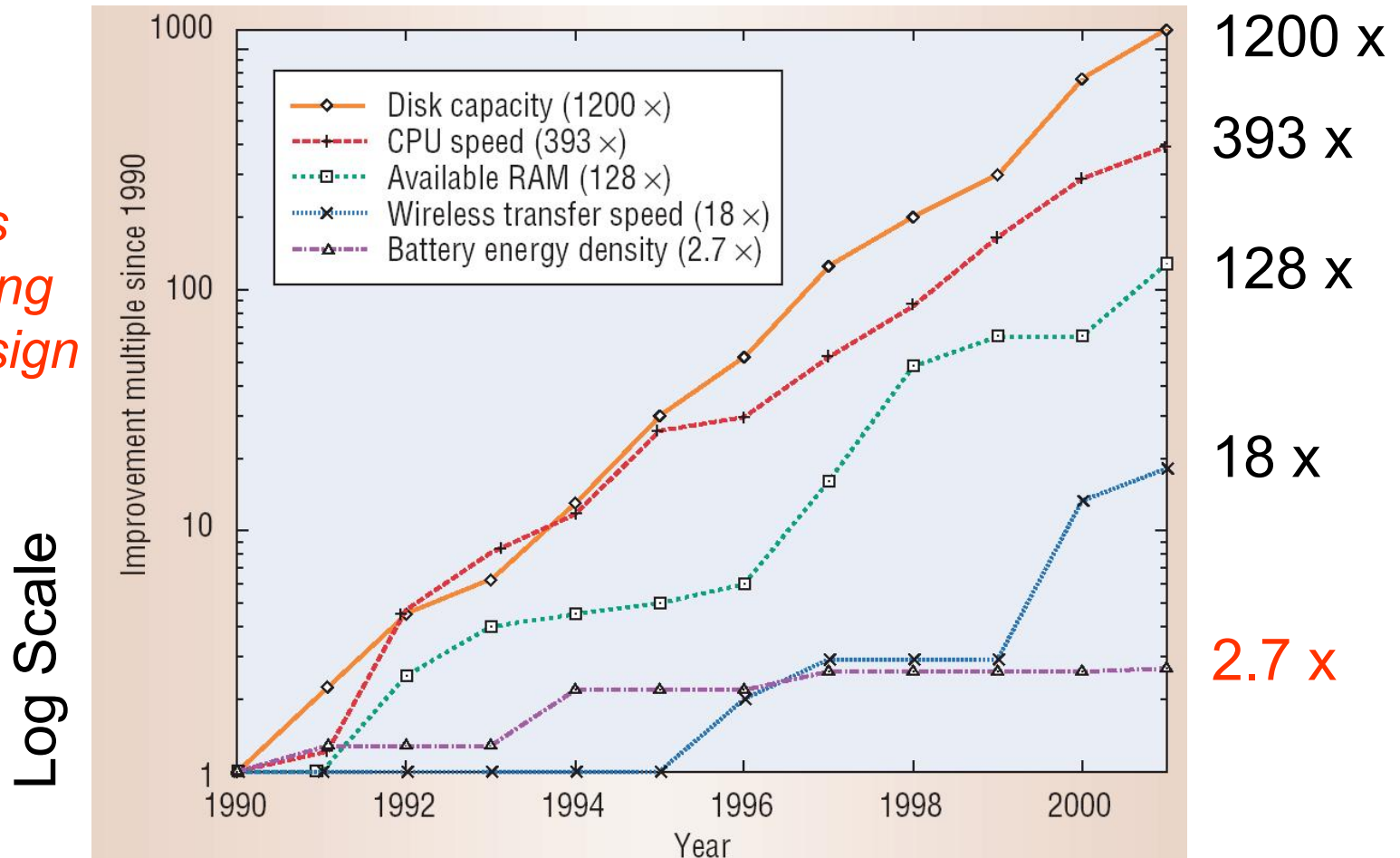
- Background on Wireless Sensor Network
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Won't Moore's Law Save Us?



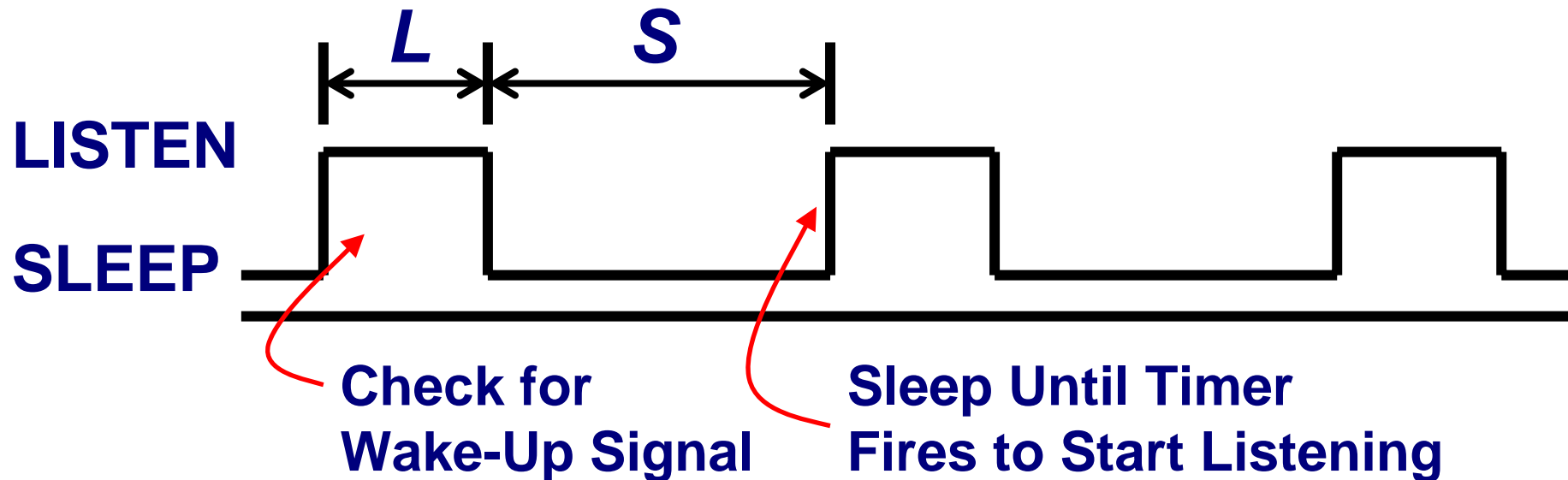
NO!!!

*Necessitates
Energy-Saving
Protocol Design*



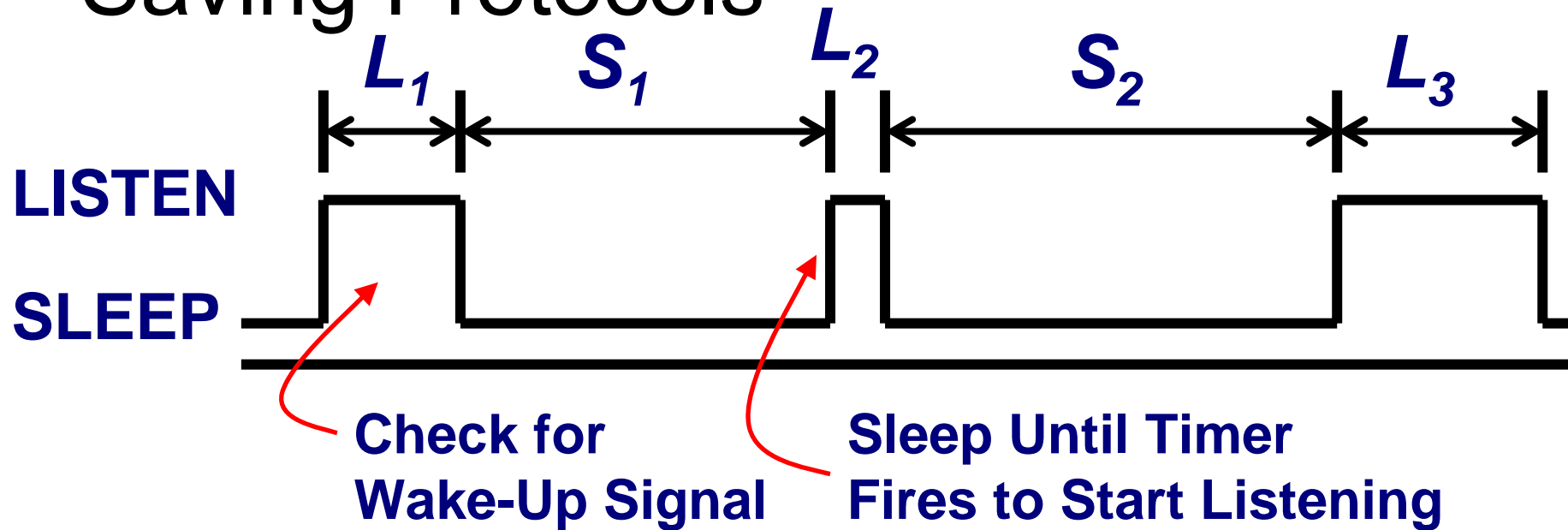
From "Thick Clients for Personal Wireless Devices"
by Thad Starner in *IEEE Computer*, January 2002

Common Power Save Protocol Design



- L and S are **static** values regardless of traffic
- Design used in IEEE 802.11 as well as sensor protocols (e.g., B-MAC and STEM)

Our Approach: Adaptive Energy-Saving Protocols



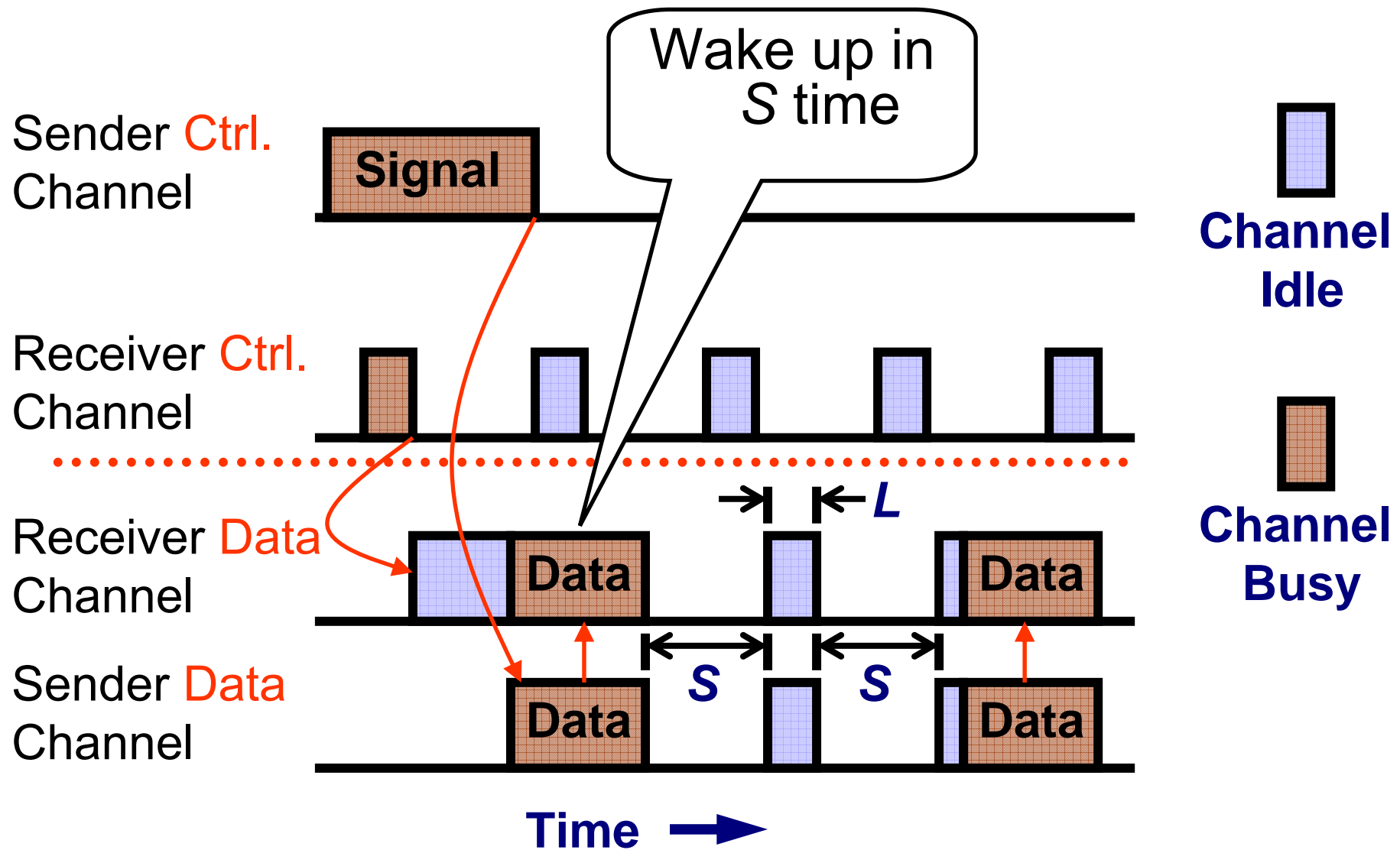
- Adapt listening (L) based on channel state
- Adapt sleeping (S) based on traffic arrivals and desired latency



Protocol Design Space

| | Adaptive Listening | Adaptive Sleeping |
|--------------------|---------------------------------------|-----------------------------|
| In-Band | Our MASS 2005 paper | Our multilevel routing work |
| Out-of-Band | Our in-band techniques are applicable | Covered in this talk |

Out-of-Band Protocol Example





How Do You Choose S ?

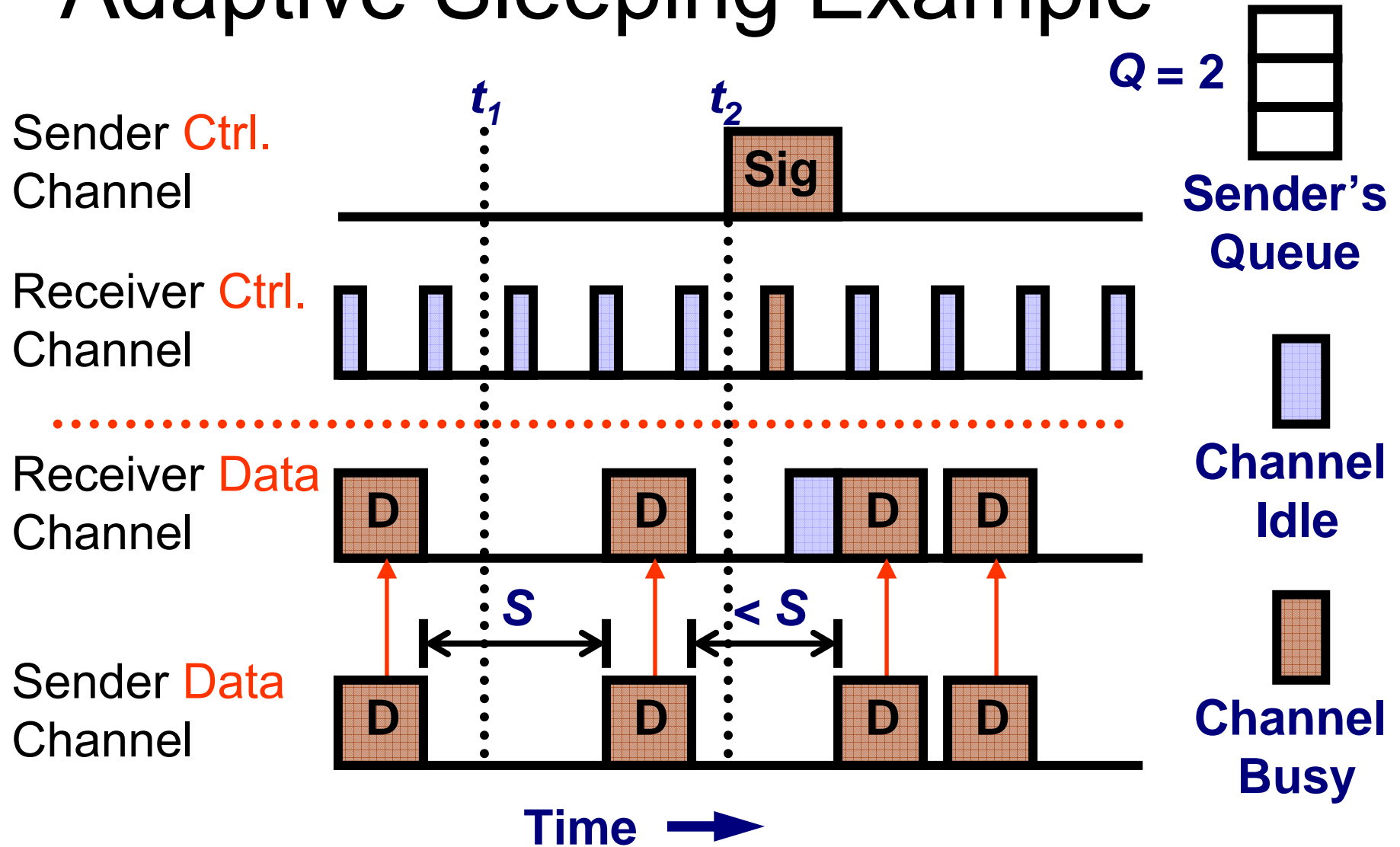
- If energy is our only concern then S can be arbitrarily large
 - However, the queue may become large
- Since sensors are resource limited, we address this queue constraint
 - If a device's queue reaches a threshold, Q , then it must start transmitting packets soon



Adaptive Sleeping Overview

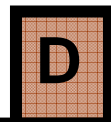
- Sender and receiver schedule a future wake-up time based on the traffic rate
- If the sender's queue reaches Q packets before a scheduled wake-up:
 - Then the sender wakes up the receiver via the out-of-band control channel
- All nodes periodically check control channel for wake-up signal
 - If signal detected → Turn on data radio
 - If data packet is for another node → Data radio returns to sleep

Adaptive Sleeping Example

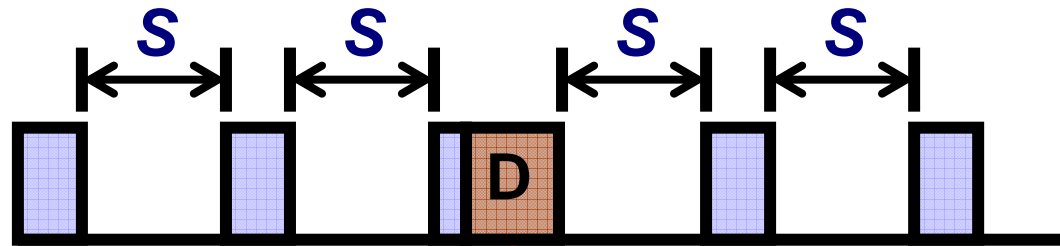


Adaptive Sleeping Tradeoff: S Too Small

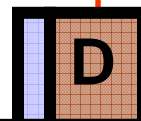
Sender's Packet
Queue Arrivals



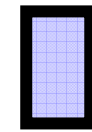
Receiver **Data**
Channel



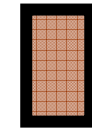
Sender **Data**
Channel



Time →



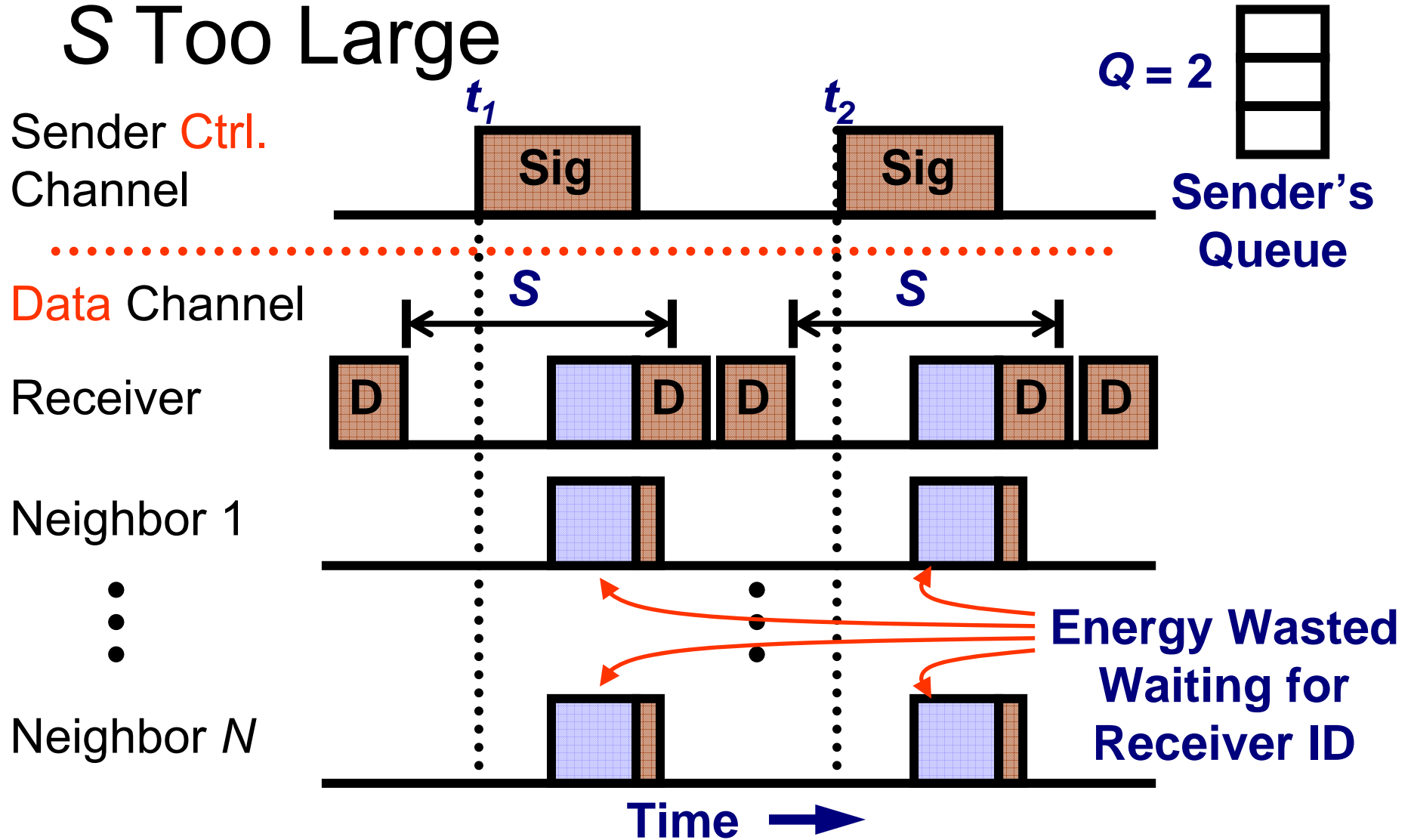
Channel
Idle



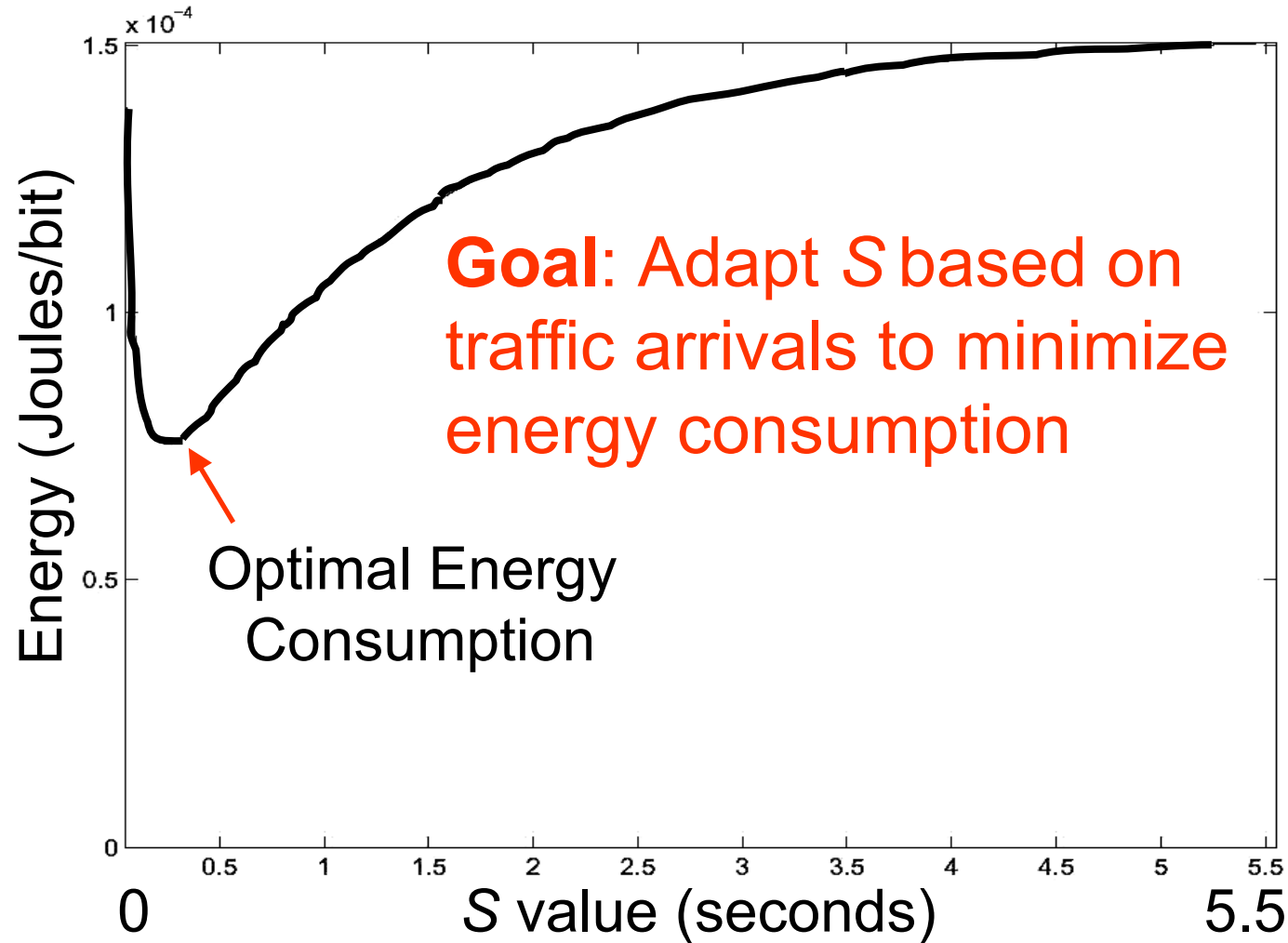
Channel
Busy

Energy Wasted
Checking for
Data Packet

Adaptive Sleeping Tradeoff: S Too Large



Adaptive Sleeping Tradeoff





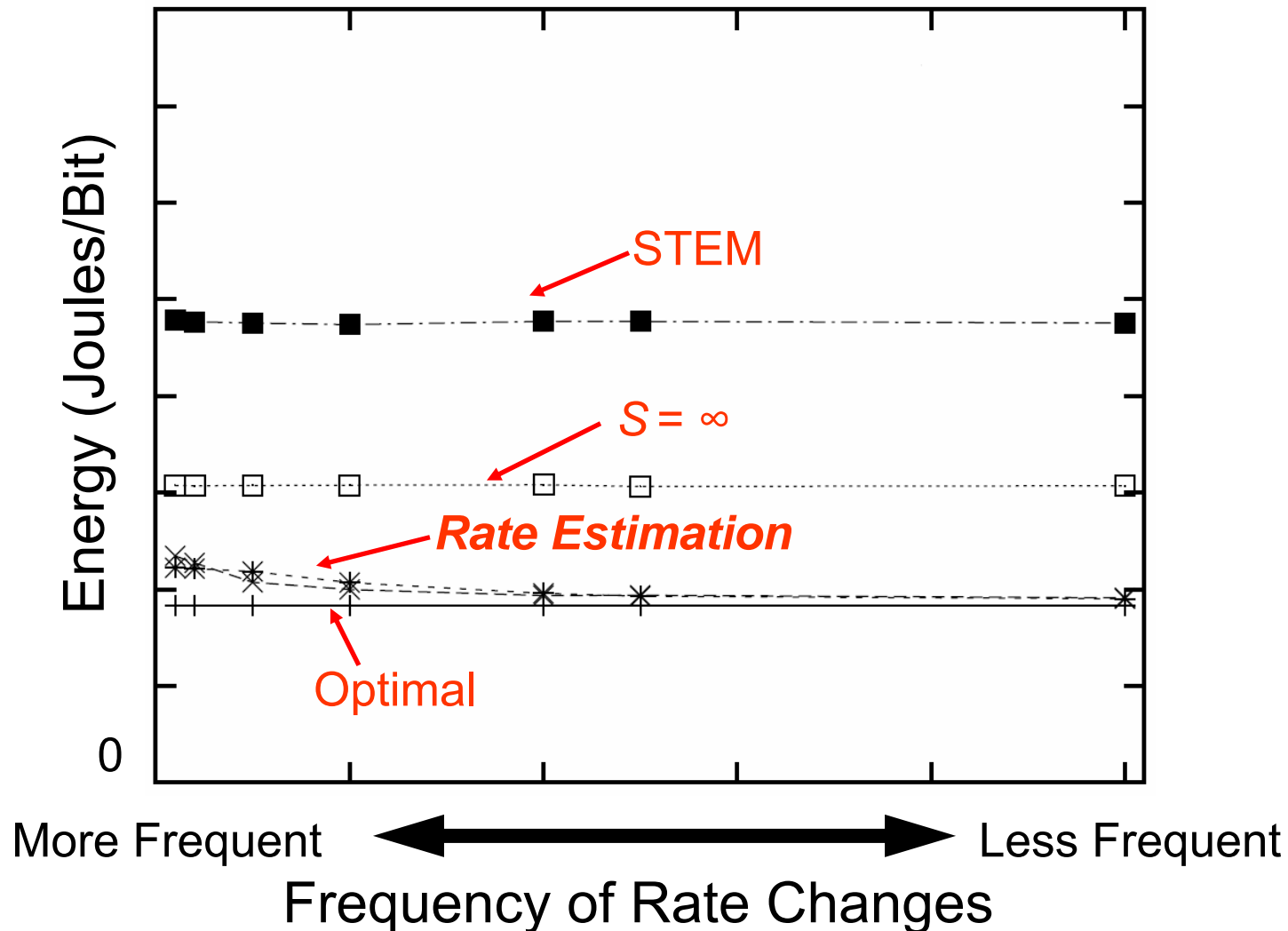
Adaptive Sleeping Analysis

- Based on analysis, we found that S is optimized according to the equation:

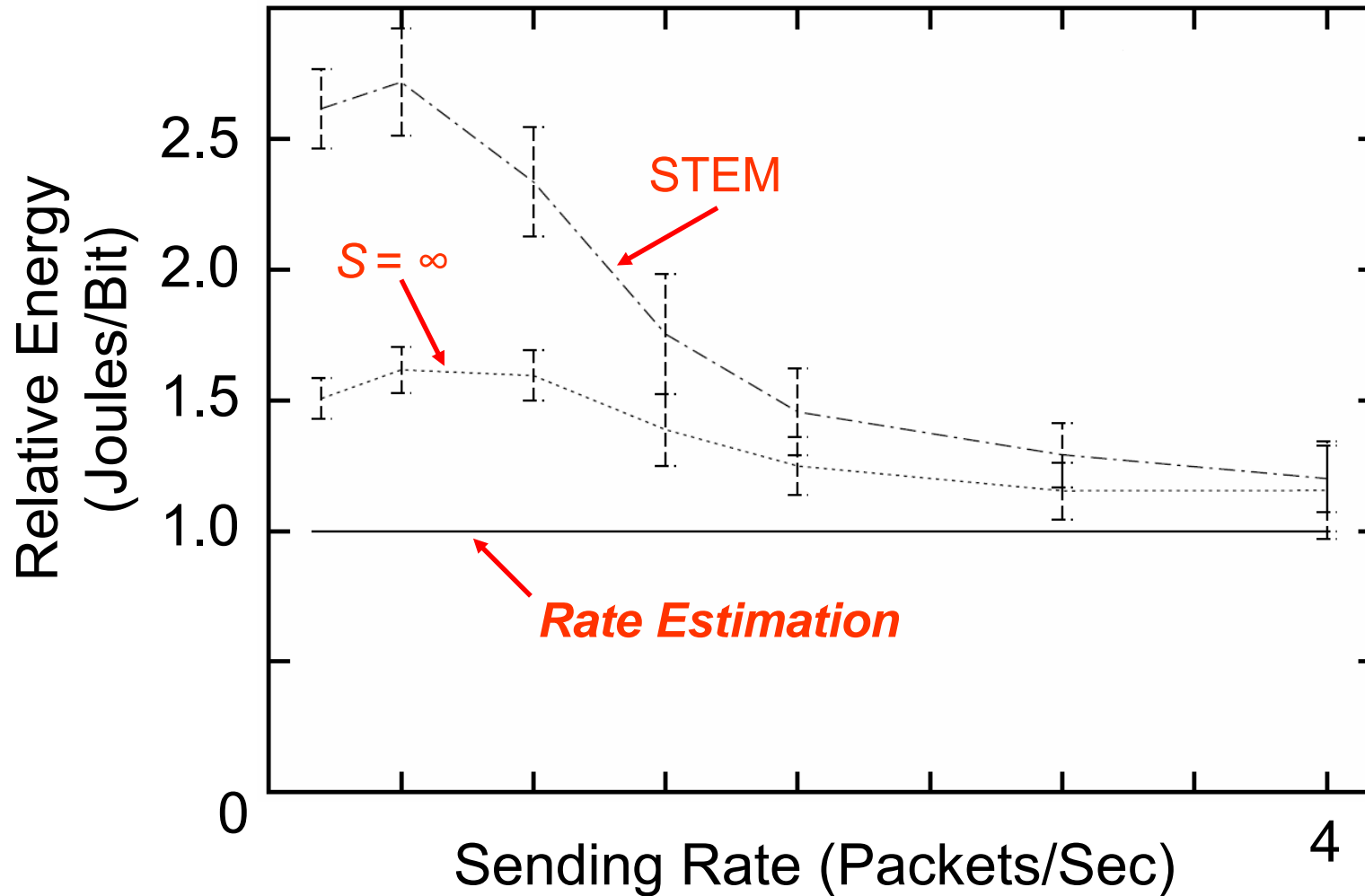
$$S = \gamma (1/R)$$

- R = Packet arrival rate at sender
 - Can be estimated with a weighted moving average
- γ = Function of Q and the number of neighbors of the sender ($nbrs$)
 - Can be calculated offline when Q and $nbrs$ are known

Adaptive Sleeping: Time-Varying Traffic Rate Results



Adaptive Sleeping: Multihop Topology Results





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- **Future Research**



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Future Research: Multihop Wireless Networks

■ Performance

- Efficient use of physical-layer diversity
- Opportunistic channel usage
- Integrating application knowledge in network protocol design

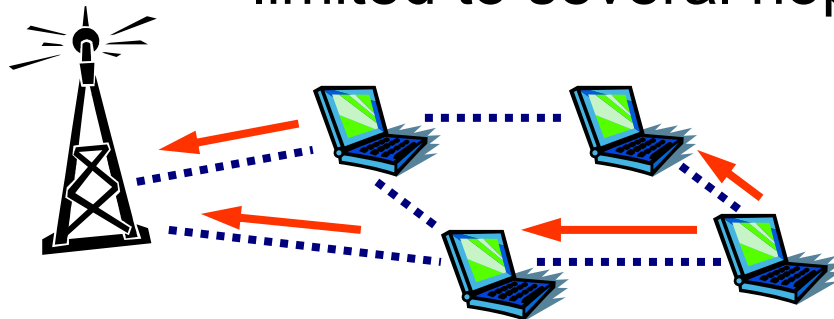
■ Security and Privacy

- Physical-layer diversity to counter attackers
- Distributed detection of misbehavior

Future Research: Multihop Wireless Networks

■ Experimental testbeds

- Test protocols in a realistic setting
- Address implementation issues
- Prior experience
 - Implementation in TinyOS on sensor hardware
 - User-level routing protocol for hybrid networks limited to several hops from access point

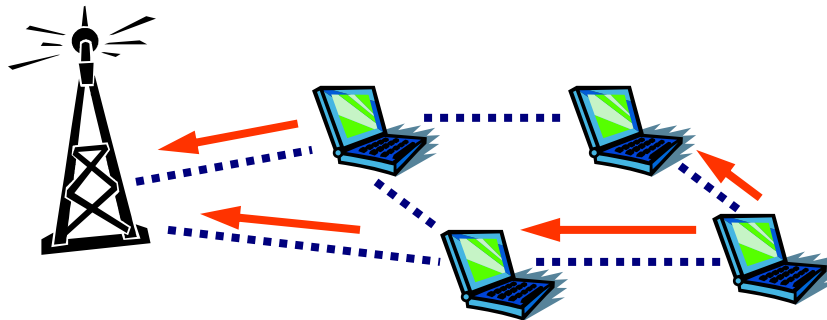


Implementation Experience

- Power save broadcast protocol in TinyOS on Mica2 motes



- User-level routing protocol for ad hoc networks limited to several hops from access point



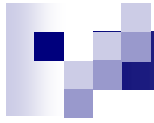


Research Summary

- Secure Key Distribution [IEEE Infocom 2006]
- Adaptive Energy-Saving Protocols

| | Adaptive Listening | Adaptive Sleeping |
|--------------------|-------------------------------|---|
| In-Band | [IEEE MASS 2005] | Multilevel routing [IEEE Broadnets 2004] |
| Out-of-Band | Our techniques are applicable | [IEEE WCNC 2004, IEEE Trans. on Mobile Computing 2005] |

- Energy-Latency Tradeoff for Broadcast Dissemination [IEEE ICDCS 2005]
- Implementation Experience in TinyOS (sensors) and Linux




Thank You!

<http://www.crhc.uiuc.edu/~mjmill2>

mjmill2@uiuc.edu

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and my research group**



Sources (1/2)

(Ordered by First Appearance)

- *The Other Wireless Revolution* by David A. Gross
 - <http://www.state.gov/e/eb/rls/rm/2005/48757.htm>
- *Report: RFID production to increase 25 fold by 2010* in EE Times
 - <http://tinyurl.com/aangg>
- *CNET's quick guide to Bluetooth headsets* on CNET.com
 - <http://tinyurl.com/dslev>
- TinyOS Community Forum: Stats
 - <http://www.tinyos.net/stats.html>
- NCSA/UIUC Internet Visualization Graphic
 - <http://tinyurl.com/d7qgr>



Sources (2/2)

- Champaign-Urbana Community Wireless Network (CUWiN)
 - <http://cuwireless.net/>
- DakNet
 - <http://www.firstmilesolutions.com/products.php?p=daknet>



Properties of Preamble Sampling

- No synchronization necessary
 - We require synchronization
- Larger preambles increase chance of collisions
 - We restrict CS signals to a time when data is not being transmitted
 - In our technique, interference is tolerable between CS signals
- Broadcasts require preamble size be as long as a BI → Exacerbates broadcast storm
 - We do not require extra overhead for broadcast
- Only one sender can transmit to a receiver per BI
 - We allow multiple senders for a receiver per BI



Is time synchronization a problem?

- Motes have been observed to drift 1 ms every 13 minutes [Stankovic01Darpa]
- The Flooding Time Synchronization Protocol [Maróti04SenSys] has achieved synchronization on the **order of one microsecond**
- Synchronization overhead can be piggybacked on other broadcasts (e.g., routing updates)
- GPS may be feasible for outdoor environments
- Chip scale atomic clocks being developed that will use 10-30 mW of power [NIST04]



Transition Costs Depend on Hardware [Polastre05IPSN/SPOTS]

| Mote Radio Model | Wake-Up Time (ms) | TX/RX/ Sleep (mW) | Bitrate (kbps) |
|------------------------------|--------------------------|------------------------------|-----------------------|
| TR1000 <i>(1998-2001)</i> | 0.020 | 36/12/ 0.003 | 40 ASK |
| CC1000 <i>(2002-2004)</i> | 2 | 42/29/ 0.003 | 38.4 FSK |
| CC2420 <i>(2004-now)</i> | 0.580 | 35/38/ 0.003 | 250 O-QPSK |

How to Save Energy at the Wireless Interface

Specs for Mica2 Mote Radio



| Radio Mode | Power Consumption (mW) |
|------------|------------------------|
| TX | 81 |
| RX/Idle | 30 |
| Sleep | 0.003 |

- Sleep as much as possible!
- Fundamental Question: *When should a radio switch to sleep mode and for how long?*



Related Work

■ Carrier Sensing

- B-MAC [Polastre04SenSys]: Make the packet preamble as large as the duty cycle
- WiseMAC [ElHoiydi04Algosensors]: Send the packet preamble during the receiver's next scheduled CS time
- **We apply CS to synchronous protocols**

■ Dynamic Listening Periods

- T-MAC [VanDam03SenSys]: Extends S-MAC to increase the listen time as data packets are received
- DPSM/IPSM [Jung02Infocom]: Extends 802.11 for dynamic ATIM windows in single-hop environments
- **We use physical layer CS to work in multihop environments without inducing extra packet overhead**



Adaptive Sleeping Results

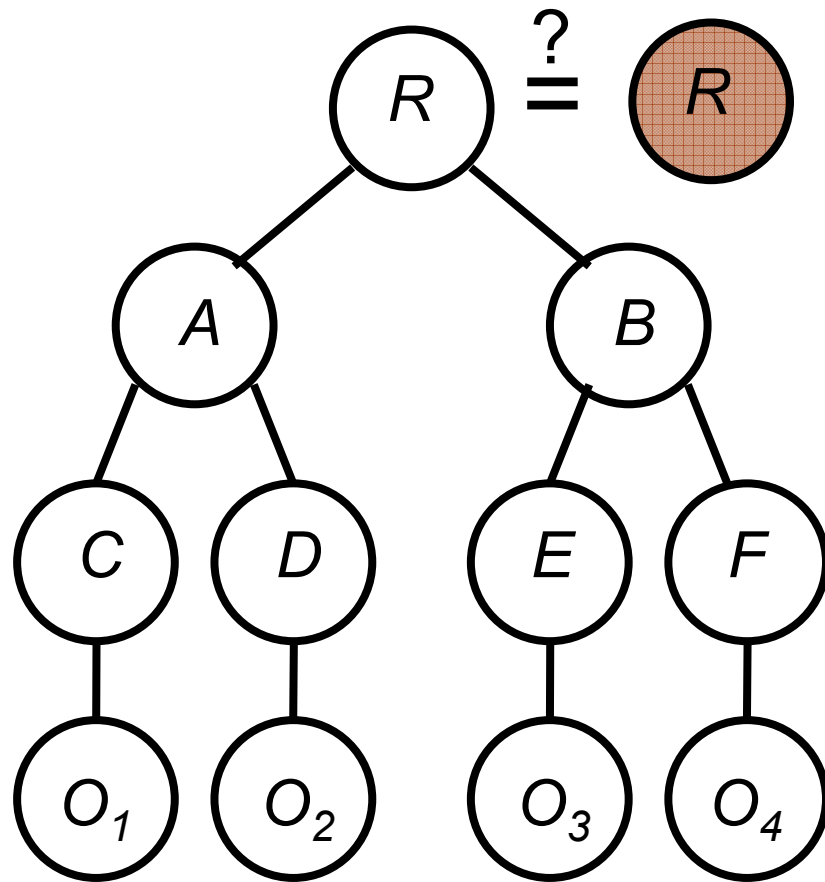
- Simulated using *ns-2* and Poisson traffic
- Rate Estimation
 - Proposed protocol with $Q=2$.
- Optimal
 - Optimal value of S which minimizes energy over a single hop
- $S = \infty$
 - No timeout triggered wake-ups. Out-of-band wake-ups occur when $Q=2$ packets are in the queue.
- STEM
 - Out-of-band protocol proposed in [[Schurgers02Optimizing](#)]. Special case of our protocol with $S = \infty$ and $Q=1$.



Other Research

- Adaptive Framework for Energy-Saving Broadcast [[IEEE ICDCS 2005](#)]
 - Probabilistic protocol gives flexibility to choose tradeoffs in energy, latency, reliability, and overhead for broadcast dissemination
- Routing using multiple power save states
 - Metrics to find energy-efficient states for nodes on a path while achieving a desired latency

Merkle Tree Authentication



$$C = \text{hash}(O_1)$$

$$A = \text{hash}(C \parallel D)$$

$$R = \text{hash}(A \parallel B)$$

Each sensor given
 R and $O(\lg N)$
other hashes